

# PyArg for solving and explaining argumentation in Python: demonstration

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## Abstract

We introduce **PyArg**, a Python-based solver and explainer for both abstract argumentation and ASPIC<sup>+</sup>. A large variety of extension-based semantics allows for flexible evaluation and several explanation functions are available.

**Introduction.** Deriving extensions and conclusions from argumentation settings is an essential part of computational argumentation. Moreover, in recent years the interest in argumentation-based explainable artificial intelligence has increased considerably [1]. Since the derivation of conclusions and explanations tends to become intractable when the number of arguments and attacks (in the abstract setting [2]) or the size of the knowledge base and the set of rules (in the structured setting, e.g., [3]) increases, it is useful to have a computational tool that does this for us. To this end, we introduce **PyArg**, which, in addition to being a solver, can also derive explanations.

**The Demonstration.** We introduce **PyArg** [4], a solver designed for researchers and students who are used to work with Python. The package provides various implementations of formalisms and algorithms in both abstract argumentation and ASPIC<sup>+</sup> and comes equipped with an integrated, interactive visualization.

- Selection between abstract argumentation [2] and ASPIC<sup>+</sup> [3]. In the abstract setting, users can provide arguments and the attacks between them, in the ASPIC<sup>+</sup> setting users can provide axioms, ordinary premises with their preferences, strict rules, defeasible rules with their preferences and a choice in how to derive an ordering from these preferences.
- Evaluation based on a large variety of extension-based semantics [5]. The admissible, complete, grounded, preferred, ideal, stable, semi-stable and eager semantics are available as well as a credulous and skeptical strategy.
- Explanations for (non-)accepted arguments and formulas (in the case of an ASPIC<sup>+</sup>-setting), based on the explanations from [6, 7]. There are functions based on the notion of defense as well as based on necessity and sufficiency.

**PyArg**, the code and a link to the browser app, is available open source on [https://git.science.uu.nl/D.Odekerken/py\\_arg](https://git.science.uu.nl/D.Odekerken/py_arg). We hope that it will turn into a community project where **PyArg** becomes a complete solver for many argumentation formalisms, which can be used for teaching and research purposes and that is easily extendable for anyone interested to implement their own ideas.

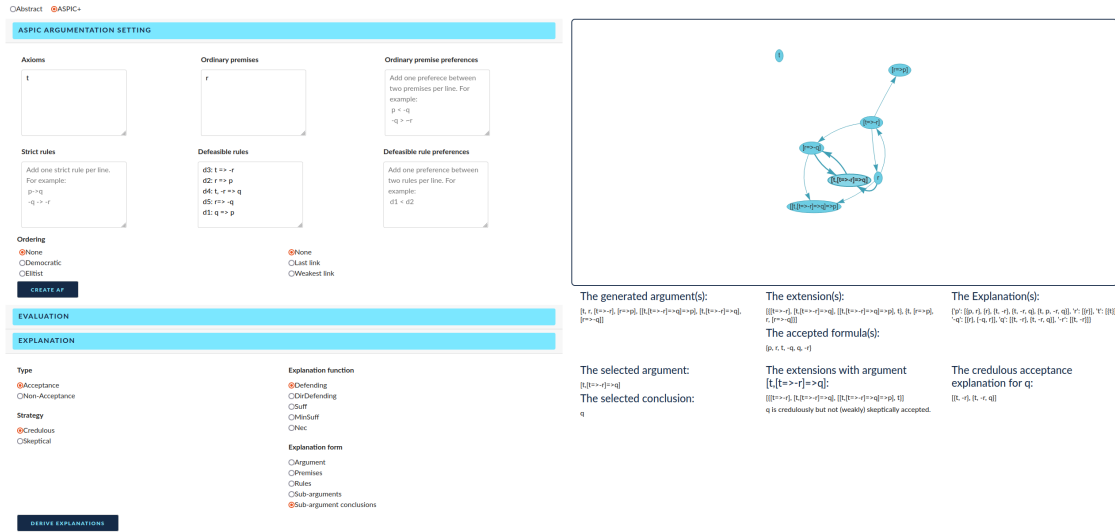


Figure 1: Screenshot of PyArg, in the ASPIC<sup>+</sup> setting, based on [6, Example 3].

**Future Work.** We intend to extend PyArg by implementing additional argumentation formalisms, semantics and explanation functions as well as by introducing dynamic settings. In particular, we will implement algorithms for stability and relevance for incomplete argumentation frameworks in an upcoming release [8].

## References

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